The frame is composed of a head, throat and handle:

- **Head**: The furthermost (distal) region from the grip, which merges with both shoulders. The edge of the frame that runs around the head is called the rim. The top of the head is called the tip.
- **Shoulder**: The region of the frame at the base of the head where a tangent starting at the butt touches the frame.
- **Yoke**: The part of the frame at the top of the throat (situated between the shoulders). This is also referred to as the bridge.
- **Throat**: The region of the frame between the head and shaft. This is also known as the heart.
- **Shaft**: The region of the frame between the throat and grip.
- **Grip**: The part of the frame where the player holds the racket. The end of the handle is referred to as the butt.

The strings are contained within the string area, and are typically either main strings (running parallel to the length of the racket) or cross strings (at right angles to the main strings):

- **String area**: The area which is limited by the inner boundaries of the head. This is also termed the face, or hitting surface when strung.
- **Grommets**: Individual sleeves inserted into holes in the frame in order to protect the strings. Several grommets may be combined to form a grommet strip.
- **Bumperguard**: A piece of material fitted onto the head to protect the frame and strings.